

**Sport:**  
**Rounders**

**Competition:**

Devon School Games

**Teams:**

There are two age groups in the Rounders competition:

**Yr 5 and / or 6**

Each team has a maximum of 12 and a minimum of 9 players.

No more than 9 players may be on the field at any one time

Teams cannot have more than five or less than one boy on the pitch at any one time

**Yr 9**

Each team has a maximum of 12 and a minimum of 9 female players. No more than 9 players may be on the field at any one time

Players once substituted may return during the game, but bat only in the position of their original number

**Umpires:**

Teacher will umpire and score both age groups

**Pitch Size**

Standard Rounders pitch

**Balls:**

In the Yr 5/6 competition a Rounders England approved soft, stitched white leather 'Softy' Rounders ball will be used.

In the Yr 9 competition a Rounders England approved hard, stitched white leather 'Autocrat' Rounders ball will be used.

**Rules of the competition:**

**Format:**

20 good balls per innings, 1 innings per side

**Scoring**

1 Rounder if ball is hit and 4th post is reached and touched before next ball is bowled

1 Rounder if ball is hit and 4th post reached on a no ball (you can't be caught out)

½ Rounder if 4th post reached without hitting the ball

½ Rounder if ball is hit and 2nd post reached and touched before next ball is bowled - but if you continue this run and are put out before reaching 4th post, the score will be nullified



Penalty ½ Rounder for an obstruction by a fielder

Penalty ½ rounder for 2 consecutive no balls to same batter

1 Rounder for a backward hit if 4th post reached (you stay at 1st while ball is in the backward area)

The team with the highest number of Rounders wins

### Running around the track

If you stop at a post you must keep contact with the post, with hand or bat. If you don't the fielding side can stump the following post to put you out

You can run on to a post even if it has been previously stumped (you don't score if the post immediately ahead has been stumped)

When the bowler has the ball in his square you cannot move on, but if you are between posts you can carry on to the next

You cannot have two batters at a post. The Umpire will ask the first to run on when the second one makes contact

At a post you do not have to move on for every ball bowled

Once in contact with the post, you may turn the corner over the 2 metre line. If you turn the corner during a run and there is no contact with the post you will be deemed to have turned the corner and must run on.

### Out when

Caught

Foot over front/back line of batting square before hitting or missing a good ball

Running inside post (unless obstructed)

The post you are running to is stumped

You lose contact with post during bowlers action when he has possession in the square

You overtake

You obstruct (you have right of way on track only)

Deliberately throw bat

### Batter

Wait in the backward area well away from 4th post

If out, wait in the backward area well away from 1st post

You will have one good ball bowled to you

Batter can use 2 hands

No ball if:

Not smooth underarm action

Ball is above head - below knee

Ball bounces on way to you

Is wide or straight at body

The bowlers foot is outside the square during the bowling action o You can take or run on a no ball, but once you reach 1st post you cannot return. You cannot be caught out and you score in the normal way

### Notes:





It is clearly written in the rules but some may not be interpreted consistently in different areas/competitions.





You can run on to a post even if it has been previously stumped (you don't score if the post immediately ahead has been stumped).

Some 'older/ former' players may still interpret a base being stumped as preventing a batter being able to run to it.

Rounders England have clarified this and confirmed that batters can run to the stumped base and are not out but would not score the half rounder for reaching 2nd/3<sup>rd</sup> base.

A batter would be out if they were clearly running to the base and the ball was thrown to the fielder on base who then stumped it whilst batter was between bases.

If the scores are level at knockout stages – there is not currently in the School Games rules a means to decide a winner. Rounders England advise if time the following in order of preference:

- 9 extra balls per team
- The team with the most number of batters remaining wins
- The team with most full rounders scored

